#### Choosing and using

# Stabilisation

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#### Introduction

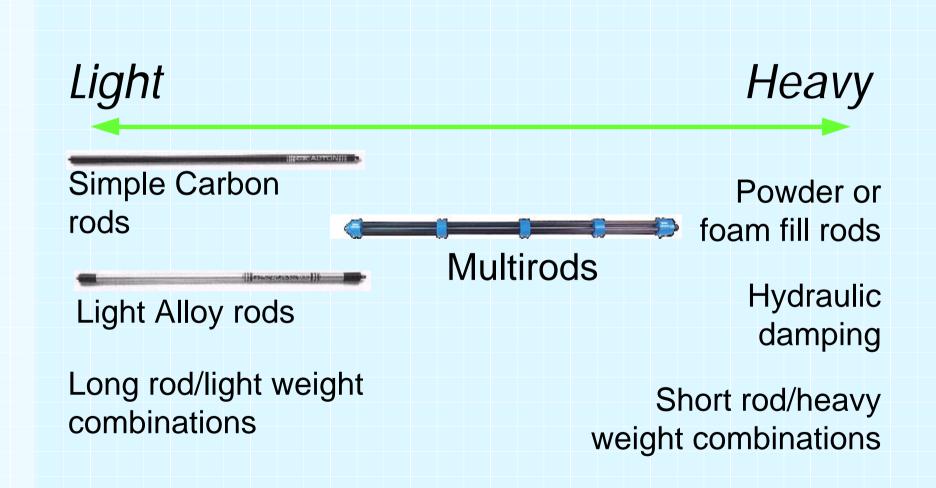
- Stabiliser Function
  - Basics revisited
- Systems
  - Types, materials, accessories
- Choosing systems
  - What matters?
  - Finding a system

#### Stabiliser function

Three things that stabiliser systems do

- Control Displacement
  - Adding Mass
- Control Rotation
  - Changing Balance and controlling 'torque'
- Control Vibration
  - Damping

### Mass and weight - How



## Mass and weight - Why?

Light Heavy

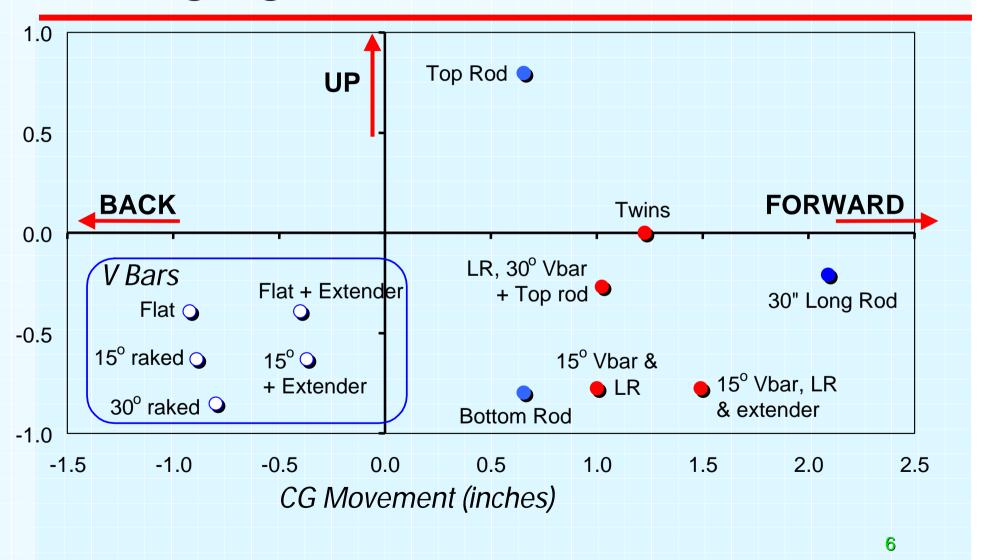
Controllability

**Fatigue** 

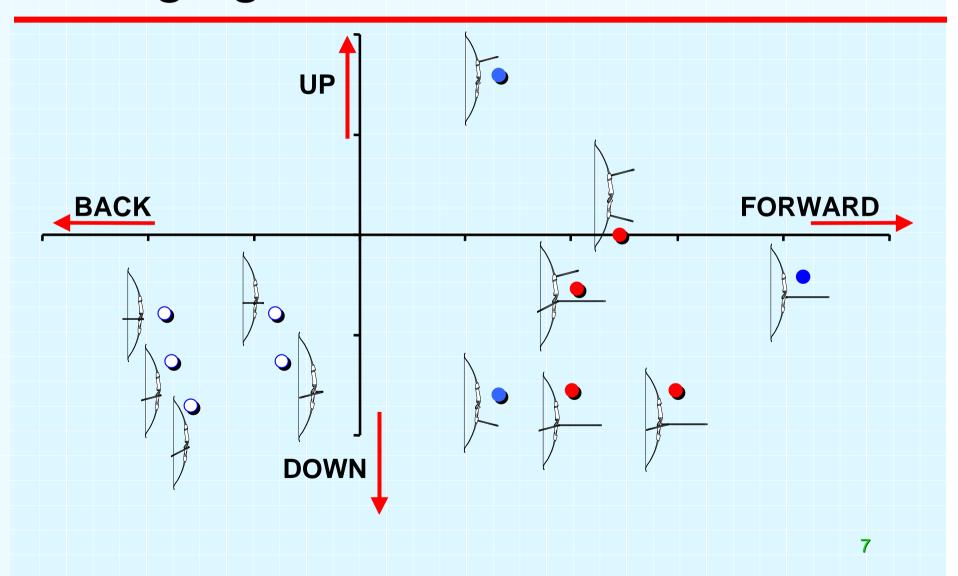
Stability on aim

Smoother shot

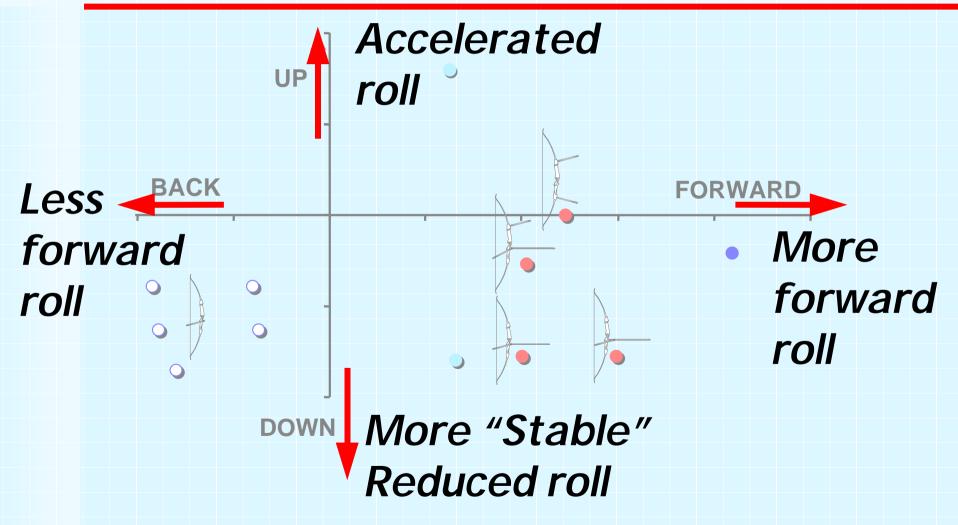
## Changing Balance - How



## Changing balance - How?



## Changing balance - Why?



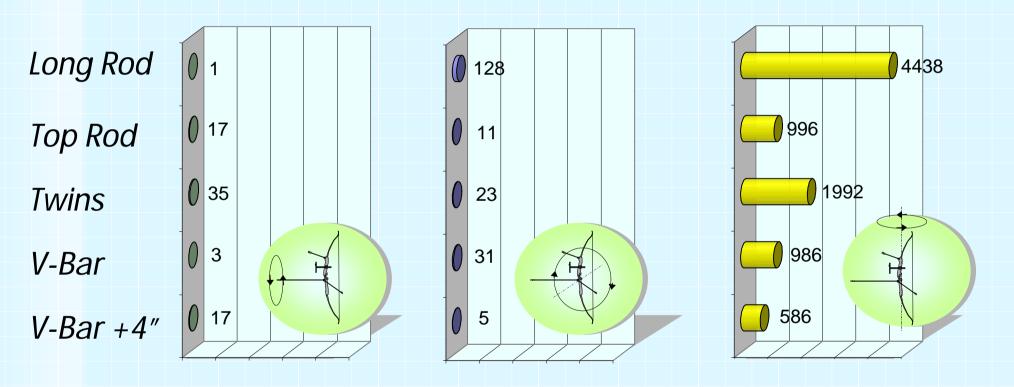
#### Weights and Distances - 'Moment'

'Moment' = Mass x Distance

Half the Weight at Twice the Distance

leaves Balance unchanged

#### Effect on rotation



#### % Change from bare riser

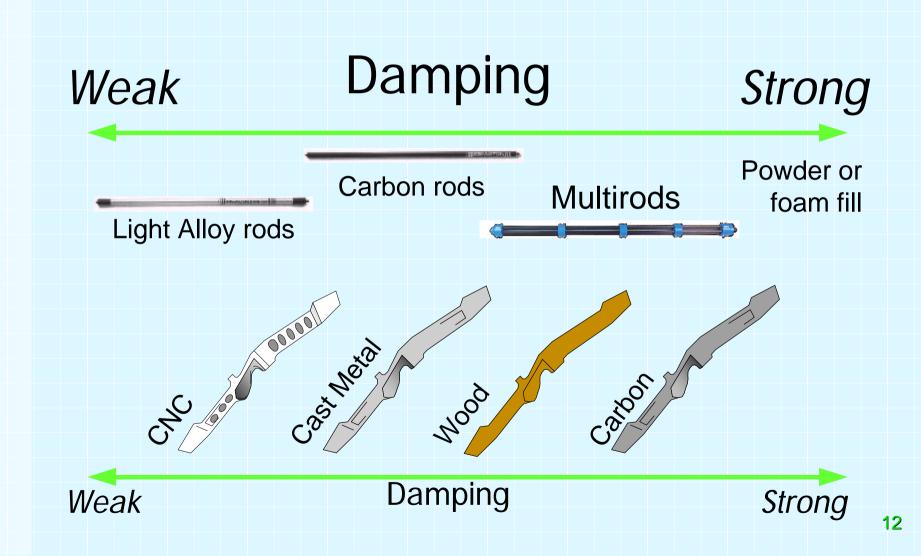
30" Long Rod, 10" short rods, 3oz each

## Controlling Torque (rotation)

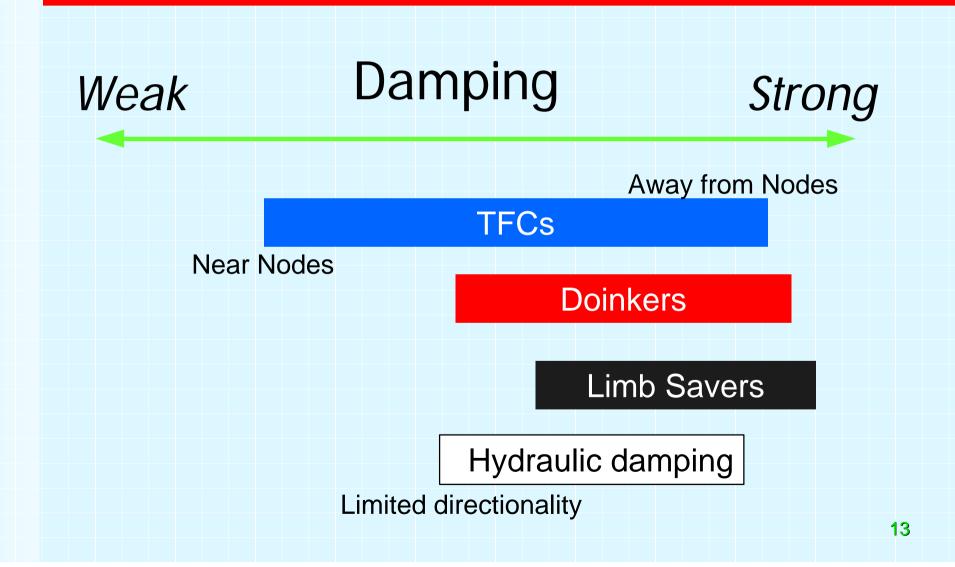
# A QUARTER of the weight at TWICE the distance has the same effect on rotation

- Use small weights on long rods!
- Rods, weights and risers
- The largest stabiliser in the system is the riser itself

#### Vibration control



#### Vibration control: Accessories



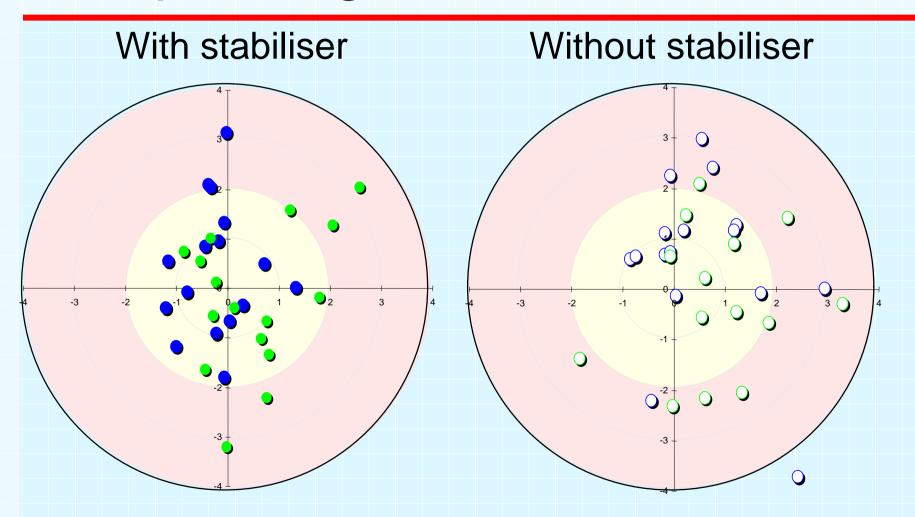
# Tuned damping

Movement	Frequency	Rubber tension	Rod length
Aiming	Low	Low,	Medium-
'wobble'		Soft	Long
Limb vibration	Medium	Medium	Short- Medium
Post-shot vibration	Medium -	Medium-	Short-
	High	Tight	Medium

## Measuring the effect

- Objective tests
  - Score
  - Group size
- Subjective tests
  - Feel
  - Observation

## Group testing stabilisation



## Subjective testing

FEEL FACTOR	1	2	3	4	5
Overall Feel					
TOTAL SCORE					

## Summary

- Different people want different things
- Lots of stabiliser options
- Theory and mechanics guide selection
  - Decide on WEIGHT
  - ... then BALANCE
  - and select DAMPING
- Systematic "subjective" assessment is possible